Embedded Programming Background

CS397/497 – Wireless Protocols for IoT Branden Ghena – Spring 2022

Northwestern

Today's Goals

 Provide background information for students not familiar with embedded systems software

- Describe details about the Nordic software system
 - And the nrf52x-base software system

Microcontrollers

• Programming Embedded Systems

Embedded Software

What is a microcontroller anyways?

- Entire computer in a single chip
 - Processor
 - Working memory: SRAM (like RAM)
 - Nonvolatile memory: Flash (like SSD)
 - Peripherals
 - I/O pins
 - Analog Inputs and Outputs
 - Timers
 - Wireless radios
 - Cryptography accelerators
 - Power management

- Buses
 - UART
 - I2C
 - SPI
 - USB

How is a microcontroller different?

- A very constrained computer
 - Simple processor
 - 16 or 32 bits (usually 32-bit these days)
 - Processor speed in MHz
 - Single core, pipelined processor
 - No cache, or maybe a very small instruction cache
 - Memory in KB
 - Code executes right from read-only Flash (which is part of the address space)
 - Often no OS support
 - "bare-metal" programming

Nordic semiconductor microcontrollers

- 32-bit ARM microcontrollers with integrated wireless radios
 - 2012 nRF51 series with Cortex-M0
 - 2015 nRF52 series with Cortex-M4
 - nRF52840
 - 64 MHz processor
 - 512 KB Flash
 - 128 KB RAM
 - BLE and 802.15.4/Thread support
 - Very capable and low energy compared to other microcontrollers
 - Also very good software support
 - Which is incredibly rare

Overview of nRF52840 capabilities

- Go to Figure 1: Block diagram
- <u>https://infocenter.nordicsemi.com/pdf/nRF52840_PS_v1.1.pdf</u>

- Online documentation:
 - <u>https://infocenter.nordicsemi.com/topic/ps_nrf52840/keyfeatures_html5.html</u>

nRF52840DK

- nRF52840 microcontroller
 - 4 buttons, 4 leds
 - Antenna for wireless
 - Various headers for connection to pins

- JTAG programmer
 - Connect through top USB port
 - Enables loading of code and runtime debugging

Microcontrollers

Programming Embedded Systems

• Embedded Software

Embedded systems are programmed in C

- Occasionally assembly or C++
 - Rarely other things (Rust, Lua, Python)
- But even the few things C gives you aren't necessarily available
 - Heap space is likely nonexistent
 - You have to choose some space in RAM to save as a heap
 - And then include the algorithm for allocating that memory
 - Printf is often nonexistent too
 - There's no STDIN/STDOUT/STDERR because there is no shell
 - We hooked up printf for you on the nRF52840DK though!

How do I build code for microcontrollers?

- You need a couple of things
 - Memory layout ".ld" file explains where memory is for linker
 - A compiler toolchain for the correct architecture
- Cross compilers
 - Run on one architecture but compile code for another
 - Example: runs on x86-64 but compiles armv7e-m
 - GCC is named: ARCH-VENDOR-(OS-)-ABI-gcc
 - arm-none-eabi-gcc
 - ARM architecture
 - No vendor
 - No OS
 - Embedded Application Binary Interface
 - Others: arm-none-linux-gnueabi, i686-unknown-linux-gnu

How do I load code onto microcontrollers?

- JTAG (Joint Test Action Group)
 - Hardware built into the microcontroller for testing purposes
 - Can arbitrarily read/write memory
 - Can single step process too, at runtime!
 - GDB can connect to it! (sort of)
 - RTT (Real Time Transfer) makes printf work over JTAG

- Serial bootloaders
 - Software runs on the microcontroller at boot that waits a short time for someone to contact it and upload code
 - Convenient, but sometimes flaky

Microcontrollers

• Programming Embedded Systems

Embedded Software

Embedded software

- There are a multitude of embedded software systems
 - Every microcontroller vendor has their own
 - Popular platforms like Arduino
- Embedded OSes
 - Contiki, Riot, Zephyr, Mynewt, FreeRTOS, Tock

- nRF52840DK has support across all of these
 - I usually program it using the Nordic SDK though

Software Development Kit (SDK)

- Libraries provided by Nordic for using their microcontrollers
 - Actually incredibly well documented! (relatively)
 - Various peripherals and library tools
- SDK documentation
 - <u>https://infocenter.nordicsemi.com/topic/sdk_nrf5_v16.0.0/index.html</u>
 - Warning: search doesn't really work
- Most useful link is probably to the list of data structures
 - <u>https://infocenter.nordicsemi.com/topic/sdk_nrf5_v16.0.0/annotated.html</u>

Softdevice

- Sort of like an OS that only manages the radio
 - Always running underneath your code
 - You don't have control over it, but can request things
 - Actually through system calls
 - Block of code that you cannot edit
- Handles time-sensitive behaviors and can be certified
 - This is the reason GDB doesn't really work
- We'll load it automatically, and some of the library calls you make will interact with it, but you likely won't have to think about it

nRF52x-base

- Wrapper built around the SDK by Lab11
 - Branden Ghena, Brad Campbell (UVA), Neal Jackson, a few others
 - Allows everything to be used with Makefiles and command line
 - <u>https://github.com/lab11/nrf52x-base</u>
- We include it as a submodule
 - It has a copy of the SDK code and softdevice binaries
 - It has a whole Makefile system to include to proper C and H files
 - We include a Board file that specifies our specific board's needs and capabilities
- <u>https://github.com/brghena/nu-wirelessiot-base</u>



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Embedded Software